

Numeracy



- * Use vocabulary of halves and quarters
- * Read the time to the hour and half hour
- * To compare two or more weights; to use non-standard units
- * Problem solving using money
- * Time-sequence of events, times of the day
- * Count forward or back in 2, 5 and to the tenth multiple
- * Solve problems with numbers to 20; counting, adding and subtracting, doubling and halving

Phonics

- * Recapping sounds we know.
- * Alternative pronunciations:
*i/o/c/g/u/ow/ie/ea/ch/ou/ai/c/
ee/chu*

R.E and SEAL

- * Cards, candles and special times
- * The Christmas Story
- * SEAL-Getting on and Falling out



Literacy

- * Role play drama, hot-seating of Woody and Buzz Lightyear
- * Writing a non-fiction book about Toys
- * Developing a story beginning, middle and end.
- * Writing, acting out and performing own story about a toy who comes to life
- * Make comic strips, speech and thought bubbles
- * Exposure to a variety of poems.

P.E



- * To demonstrate an expanding repertoire of well controlled and varied movements
- * To perform simple rhythmic patterns and repeat them in different formations for a dance about unwrapping presents
- * To develop dance routines for Christmas

productions

Science and DT

Pushes and Pulls

- * Observing movements
- * Parts of the body and movement
- * How pushes and pulls move objects
- * Making a pop-up puppet and a moving picture

Role Play

- * Toy Shop
- * Toy Factory
- * Toy Museum

Art and Music

- * Firework pictures
- * Observational drawings of new and old toys
- * Design and make a moving toy
- * Design packaging for a toy
- * Making sound effects for toys
- * Learning songs for Christmas



Toys!

AUTUMN 2 2013

CURRICULUM MAP

Silver Birch, Copper Beech and Hazel

Year 1



History and Geography

- * To learn about the toys we have today
- * To ask questions about toys in the past
- * To know the differences between old and new toys
- * To play playground games from the past
- * To find out about toys from other countries